
Lock On Flaming Cliffs

] April 14, 2006 Flaming Cliffs has a new patch to 1.1 that fixes the crash when alt-tabbing. May 6, 2006 The game is back on the server site for download. July 9, 2007 Flaming Cliffs got upgraded to 1.1.2. The patch fixes the crashing issue. Aug 1, 2007 The game has been moved to more suitable server server. Oct 30, 2010 The last patch for Lock On Flaming Cliffs. I would like to thank Zappidos who helped me with getting the latest SCF patch. Nov 15, 2010 A new patch for 1.1 to 1.1.1 has been released. It fixed the crashing issue and many other bugs. January 31, 2011 The SCF patch version 1.1.1.3 has been released. I also fixed the crashing issue and the patch takes the role of the mail(doesn't give you 'pass', you just need the e-mail to unlock the door) that was released with 1.1.1.2. Mar 17, 2011 A SCF patch has been released for 1.1.1.4. It fixes most of the bugs in the game. Mar 21, 2011 There was a recent SCF patch released. July 25, 2011 The latest SCF patch for 1.1.4 has been released. It fixes a bug where the game gets stuck in a black screen after an instance is completed. July 29, 2011 For users who do not like SCF, Flaming Cliffs takes the place of 1.1.4. The new patch doesn't give you a pass, you just need to unlock it using a mail. It fixes many bugs and crashes that were found. August 1, 2011 A new patch to 1.1.5 has been released. Please see the patch description here. August 4, 2011 Again, a patch is released to 1.1.5. The patch fixes the black screen issue and another issue that caused the room to open up. Aug 25, 2011 If you unlocked/patched the game 1.1.4 and there is no patch, you can use it for 1.1.5. This is an unofficial patch, but it has a lot of fixes and crashes. Nov 1,



